

EXPANDABLE MULTIFUNCTION CONTROL PANEL

Omnia

CE



Omnia/S
DAT n. U0805



USER MANUAL



BENTEL[®]
SECURITY

This Control panel can be programmed through the OMNIA 3.0 Software Application or higher.

Hereby, Bentel Security,

declares that the above mentioned Omnia/S is in compliance with the essential requirements and other relevant provisions of Directive 1999/5/EC.

The complete R&TTE Declaration of Conformity for each Panel can be found

at www.bentelsecurity.com/dc.html.

This control panel complies with CEI 79-2 2a Ed.1993.

Installation of these systems must be carried out strictly in accordance with the instructions described in this manual, and in compliance with the local laws and bylaws in force.

The above mentioned Omnia/S has been designed and made to the highest standards of quality and performance.

The manufacturer recommends that the installed system should be completely tested at least once a month.

BENTEL SECURITY srl shall not be responsible for damage arising from improper installation or maintenance by unauthorized personnel.

BENTEL SECURITY srl reserves the right to change the technical specifications of this product without prior notice.

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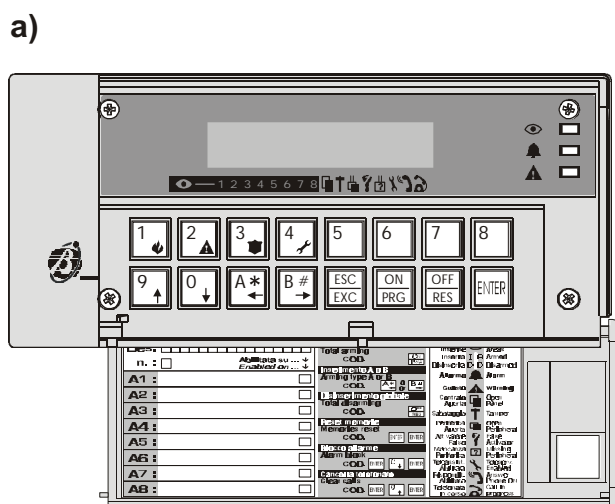


Figure 1 OmniaTAST-R (a) and MIA-S (b)

This section describes the **OmniaTAST-R** and **MIA-S** keypads. All basic security system options, and the Advanced options provided by this Panel can be programmed and controlled from the keypads.

This Control panel supports up to 8 keypads (see Figure 1a for **OmniaTAST-R** and Figure 1b for **MIA-S**).

The instructions for use are common to both keypads (if not otherwise stated), therefore, only the **OmniaTAST-R** keypad will be mentioned and illustrated.

The following chart shows the **OmniaTAST-R** keys, and the corresponding keys on the **MIA-S** keypad.

OmniaTAST-R					5	6	7	8	9							
MIA-S																
MIA-S (Superkeys)																
MIA-S (scroll keys)																

OmniaTAST-R and **MIA-S** keys , , and will assume Superkey status (provide special functions), when they are pressed for 3 seconds. These special functions are also provided by keys , , , and on the **MIA-S** keypad.

MIA-S keys and scroll up; keys and scroll down; keys and scroll across.

Brightness, Contrast and Volume (MIA-S only)

The brightness, contrast and buzzer volume of the **MIA-S** keypad can be adjusted during standby status only.

Brightness Use keys and to adjust the brightness:

- press to increase brightness;
- press to decrease brightness.

Contrast Use keys and to adjust the contrast:

- press to increase the contrast;
- press to decrease the contrast;

Volume

Use the key to adjust the volume:





The three volume levels are identified by different beeps:

- short low beep = Mute
- medium beep = Low Volume
- long high beep = High Volume



The Control panel status will be shown on the display, and will be indicated by the three LEDs (ICONS) on the keypad.

LEDs The LEDs will function as follows:


ICON	MEANING
	OFF: all keypad partitions disarmed ON: at least one keypad partition armed
	OFF: Standby status (no alarm) ON: alarm on one or more zones Slow blinking : tamper on one or more zones or on the Panel Fast blinking : alarm or tamper on one or more zones or on the Panel
	OFF: No trouble ON: Trouble Slow blinking : at least one zone in Test status Fast blinking : at least one zone in Test status, and one in Trouble status
	Not available with this Control panel

Each Keypad can signal **Zone alarm** or **Tamper** on the zones of its partitions.

Open Panel, Unbalanced Tamper line, Tamper on BPI devices and False Key/Card at Reader will generate Tamper warnings on the LEDs.

Display During standby status the top row will show the date and time as per programmed format, and the bottom row will show the system status, for example:

18:22 2001/12/23
AADDDD-- x

Automatic viewing of zones in Alarm If a Zone alarm or Tamper event has been logged ( LED ON or blinking), the top row of the display will show the zone descriptions in sequential order.

The bottom row will provide information on system status.






Characters and meanings

CHARACTER	MEANING
D	The corresponding partition is disarmed. The D will blink when a partition alarm is logged.
A	The corresponding partition is armed. The A will blink when a partition alarm is logged.
-	The corresponding partition is not a keypad partition.


The bottom row will provide **Trouble** warnings. The icons below the display will indicate the type of trouble:

An **X** directly above an icon means the corresponding status is active.

Icons and meanings

ICON	MEANING
	Open Panel
	Tamper line violation
	BPI device tamper
	False Key/Card at Reader
	BPI bus device Trouble

The status of the Teleservice and Answer machine options will be shown to the right of the trouble warning:

An  directly above an icon means the corresponding option is enabled.



ICON	MEANING
	Teleservice enabled
	Answering machine option enabled

The last icon indicates the telephone line status.

T above the icon means the Panel has engaged the telephone line.

ICON	MEANING
	Telephone line engaged

Basic options

Five basic options are available from standby status.

Enter a User code PIN (4 to 6 digits) then press the relevant key.

KEY SEQUENCE	OPTION
<PIN>	Global arming
<PIN>	Global disarming
<PIN>	Type A arming
<PIN>	Type B arming
<PIN>	User menu access
	View Trouble

All options—except View Trouble—require a User code PIN.

The selected option will affect the partitions of the User code PIN and keypad in use.

Request Denied (Empty request) will be signalled by an error beep, and the following message:

ATTENTION!
NOT ENAB. FUNCT.

Empty requests may be due to either the User code or keypad.

For example: the User code is enabled for **Global arming** on a specific group of partitions that are not keypad partitions.

■ Global arming request

This request will arm all the partitions of the User code and keypad in use.

■ Global disarming request

This request will disarm all the partitions of the User code and keypad in use.

■ Type A or B arming request or

This request will arm or disarm specific partitions—as per programming.

Each User code can be programmed with **Type A** and **Type B** arming configurations. These configurations will determine the User code partitions that will arm or disarm.

For example: a **Type A** configuration may be:

Partitions 1, 4, 5 to arm

Partitions 2, 3, 6, 7, 8 to disarm

When a **Type A** and **Type B** arming request is made, the Panel will process the programmed configuration and arm or disarm the partitions of the User code and keypad in use.

Each keypad can operate its assigned partitions only (keypad partitions).

■ Arming requests

Before confirming an arming request, the Panel will check for:

- Open zones
- Bypassed zones
- Trouble

If one of these conditions is found the Panel will not arm, and will await further instructions.



Open zone check If zones are currently open (alarm status) the following message will be shown:

Open zones ↓
Arm ?

The user will have three options:

ESC
EXC

Exit: the Panel will not arm

ENTER

Continue: the Panel will arm

0
↓

View: a list of the zones in alarm status will be shown.

The top row will show the zone label and the bottom row the alarm or bypassed status.

Use the bottom row to bypass/unbypass the zones.

Refer **Zone status** for details on the **View** and **Bypass** options.

Auto-bypassable zones If an **Auto-bypassable** zone is currently open (alarm status) it will be bypassed automatically when the system arms, and unbypassed when the system disarms.

Bypassed zone check If a zone is currently bypassed the following message will be shown:

Bypassed zone ↓
Arm ?

The user will have three options:

ESC
EXC

Exit: the Panel will not arm

ENTER

Continue: the Panel will arm

If the arming request is confirmed some partitions will have bypassed zones.

0
↓

View: a list of the zones bypassed status will be shown.

Trouble check If trouble is detected the following message will be shown:

Warn. -Trouble ↓
Arm ?

The user will have two options:

ESC
EXC

Exit: the Panel will not arm

ENTER

Continue: the Panel will arm

Refer to **View Trouble** for viewing instructions.

Memory reset The memory will reset when the partitions arm.



■ View Trouble

ENTER

The amber LED  will go ON to signal Panel trouble.

From standby status:

Press  to view the Trouble (Warning) list.


Use  or  to scroll the list.

Press  to exit.

The Trouble Warnings are as follows.



- Warni ng fuse +F : sensor power fuse has blown
- Warni ng fuse +B : board auxiliary power fuse has blown
- Warn. fuse BPI 1 : BPI1 fuse has blown
- Warn. fuse BPI 2 : BPI2 fuse has blown
- No mai ns : Mains failure—the Panel will be powered by the battery
- Low battery : battery needs recharging
- Warn. pow. troub. : battery trouble or the battery protection fuse has blown
- Warn. pow. stati on: remote power station trouble (mains failure, fuses, battery down or not working properly)



Key in a valid User code PIN then press  to access the USER MENU.

A **Welcome** message will be shown, and it will be possible to select the various User menu Options.

The **Welcome** message can be disabled by the installer.

Use  or  to scroll the Options.

Press  to select.

USER MENU options:

- ☐ **Alarm reset**
- ☐ **Stop Alarm**
- ☐ **View buffer**
- ☐ **Zones status**
- ☐ **Arm/Disarm partitions**
- ☐ **Print buffer**
- ☐ **Overtime request**
- ☐ **Auto-arm En/Dis.** (Enable/Disable Auto-arming)
- ☐ **Teleserv.request**
- ☐ **En./Dis.Teleser.** (Enable/Disable Teleservice)
- ☐ **En./Dis.Answer.** (Enable/Disable Answering machine)
- ☐ **Outs management**
- ☐ **Codes programm.**
- ☐ **Clear call queue**

The default User code is 0001: only this Code is Available / Active

The Installer can program the 31 User codes to operate specific partitions, and options. The User menu will show the User code options only.

The selected options will affect the partitions of the User code and keypad in use.

Request Denied will be signalled by an error beep, and an error message (refer to **Basic Options**).

■ **Alarm reset**

Select this option to delete the zone and partition alarm memories, and force alarm signalling devices into standby status.

Before stepping back to the USER MENU the following message will be shown:

Al arm reset
D O N E!

In the event of persistent Alarm signalling after reset, use the Stop Alarm option to stop the signalling devices.

The causes of persistent alarms (e.g. faulty sensors) must be traced and dealt with immediately.

■ **Stop Alarm**

Select this option to force the alarm signalling devices into standby status.

The following message will be shown:

ATTENTION!
Stop Al arm



No new alarms can be generated during this phase.

Press any key to exit.





■ View buffer

Select this option to view the event buffer.

Use  and  to scroll the buffer.

The events will be shown on the second row of the display, as follows:

- **Event type** (e.g. Zone arming request)
 - **Event ID** (e.g. zone list)
 - **Agent** (e.g. keypad requesting the action)
 - **Agent ID** (e.g. User requesting the action)
 - **Hour, minute, year, month, day**
- Some events do not have all five parameters.

Use  and  to scroll the event list.



The top row will show the event number and category, and the bottom row will show the event description, as per the following table.

CATEGORY	DESCRIPTION
Type	<i>Event type</i>
Zone	<i>Zone label</i>
Dev.	<i>Device label</i>
Code	<i>User code entered</i>
D.Key	<i>Key used</i>
Agent	<i>Agent</i>
Key	<i>Key used</i>
Time	<i>Instant</i>
Partition	<i>Partition label</i>
Id.T.	<i>Type ID</i>

■ Zone status

Select this option to bypass/unbypass the zones of the keypad partitions, or to view their status.


The status of the zones of the keypad partitions will be shown.


Use  or  to scroll the zone list.

Use  or  to unbypass/bypass the selected zone.

If the zone is double-balanced—the status may be:

- **Stdby** (Standby)
- **Alarm**
- **Short**
- **Tamper**

Press  to step back to the USER MENU.

Press  to view open or bypassed status zones of armed keypad partitions.



■ Arm/Disarm partitions

Select this option to arm/disarm partitions.

The current status of the zone will be shown for example:

North Perimeter

Disarmed ↑↓

Use or to scroll the enabled partition).

Press or to arm/disarm the selected partition.

Press to confirm the current status.

Press to arm the Panel as per programming.

■ Print buffer

This option is provided by the OmniaTIMER (optional Scheduler and Printer interface board).

Select this option to print the events in the buffer.

A beep and the following message will confirm request **Done**:

Print buffer
D O N E!

Printout requires several minutes.

Empty requests (OmniaTIMER not installed or printer disconnected) will be ignored.

■ Overtime request

This option is provided by the OmniaTIMER (optional Scheduler and Printer interface board). The Scheduler can be programmed to auto-arm the Panel at specific times.

Select this option to delay the scheduled time of Auto-arming.

A beep and the following message will confirm request **Done**:

Overtime request
D O N E!

Each **Overtime request** will delay the scheduled arming time. The maximum number of requests, and the arming schedule must be programmed by the Installer.

If the OmniaTIMER is not installed the request will be ignored.

■ Enable/Disable Auto-arming [Auto-arm En/Dis.]

This option is provided by the OmniaTIMER (optional Scheduler and Printer interface board).

Select this option to Enable/Disable Auto-arming/disarming of the system.

A beep and the following message will confirm request **Done**:

Auto-arming
Disabled

Use or to enable or disable the Auto-arming option.

If the OmniaTIMER is not installed the request will be ignored.

■ Teleservice request

Select this option to request Installer intervention via telephone.

A beep and the following message will confirm request **Done**:

Teleserv. request
D O N E!

Teleservice requests will stop ongoing telephone calls (Teleservice requests from the user have absolute priority), and generate a Teleservice call to the installer.

The installer must be equipped and ready for Teleservice, otherwise, the request will be ignored (refer to the following chapter for further information on Teleservice).



■ Enable/Disable Teleservice [En./Dis.Teleser.]

Select this option to enable/disable the Panel for incoming Teleservice calls.

A beep and the following message will confirm request **Done**:

Tel eservi ce
Di sabl ed

Use  or  to Enable/Disable Teleservice.

Press  to exit.

When the Panel (duly enabled for Teleservice) connects to the Installer PC (via telephone line), the Installer will be able to:

- **View the Panel status:** —Partition status; Alarm memory; Zone bypass; Zone status; Event buffer; Peripheral device status.
- **Change the Panel status:** —Partition status; Delete the alarm memory; Bypass zones (User code PIN required).
- **Change the Panel parameters:** —all partitions must be disarmed.

The Teleservice facility will allow the Installer to work on the system (via telephone line), and deal with Trouble events that do not require new wiring or components.

An  directly above the  icon means Teleservice is enabled.

■ Enable/Disable Answering machine [En./Dis.Answer.]

This option is provided by the OmniaVox board (Accessory Item).



Select this option from the USER MENU to enable/disable the Answering machine—incoming calls will be answered by a Voice message.

A beep and the following message will confirm request **Done**:

Answeri ng mach.
Di sabl ed

Press  or  to Enable/Disable the answering machine.

Press  to exit.



An  above the  icon means the Answer machine option is enabled, therefore, all the telephone options are available (refer to **TELEPHONE OPTIONS**).

■ Output management

Select this option to allow manual status control of one or more outputs. Manual control via keypad will allow the User to turn duly wired household appliances ON and OFF (e.g. garden sprinklers, outdoor lighting, etc.).

The output list will be shown first, followed by the list of devices.

Garden l ights
ON-Act. OFF-Stdby

Use  or  to scroll the list.

Press  or  to Activate/Deactivate the selected output.

Only outputs programmed as **Reserved for manual control** can be used for this purpose.

A similar option is available via telephone (refer to **TELEPHONE OPTIONS**).



■ Programming Codes

This option is available to **Master** codes only. The Code hierarchy (Masters and Slaves) must be programmed by the Installer. **Master** codes can select/deselect the **Active** status of their Slave codes, and change their PINs.

Active User codes An **Active** User code can operate its enabled partitions and options only.
If the **Active** status is deselected the User code will be unable to operate the system.
The **Active** status of a **Master** User code cannot be deselected, therefore, this type of request will be signalled by an error beep.

PIN A 4 to 6 digit Personal Identification Number (programmed by a Master code User) will identify each User code, and its enabled options.

Programming User codes:

Step 1 Enter the **Master** code then select **Code programm.** option.

A list of the relevant **Slave** codes will be shown, as below:

Stefy Searle
Active ↑↓

Use or to scroll the list.

Step 2 Press or to select /deselect Active status.

Changing User code PINs:

Step 1 Press to view the User PIN list.

Step 2 Enter the new PIN— **will replace X** as the new digits are entered.

Stefy Searle
PIN **XXXX

Step 3 Press to save, or to abandon changes and step back to the Code programming phase.

■ Clear call queue

Select this option to stop all outgoing event calls, and delete the call queue.

A beep and the following message will confirm request **Done**:

Clear call queue
D O N E!

The ongoing call will be stopped, and the call queue will be cleared.

Press to exit.



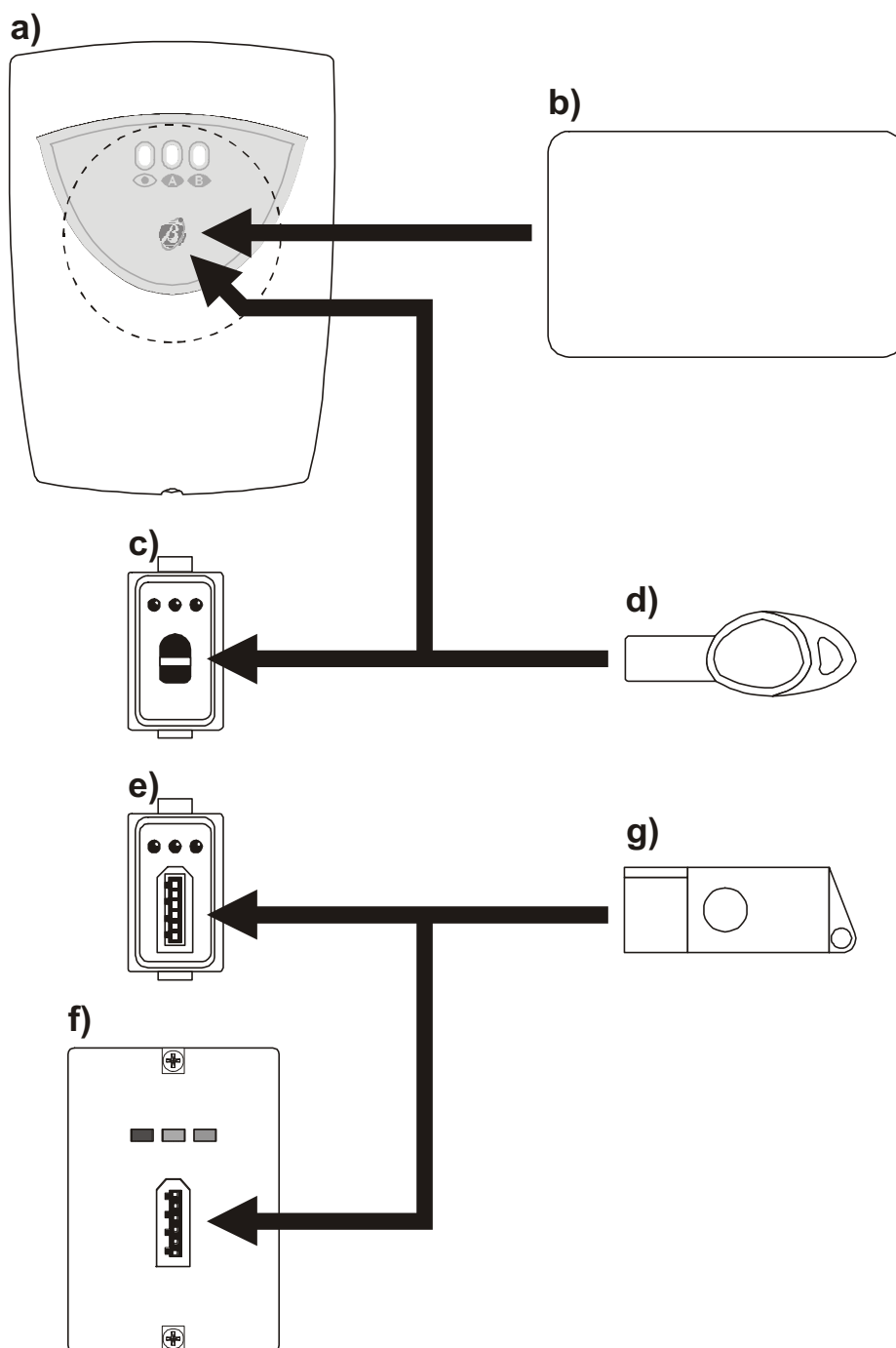


Figure 2 Key Readers: a) **PROXI** Proximity Reader; b) **PROXI-CARD**; c) **ECLIPSE** Flush mounting, Contactless Reader; d) **SAT** Contactless Key; e) **BP13** Flush mounting Reader with Contacts; f) **BP13W** Wall mounting Reader with Contacts; **DKC** key with contacts.

This section describes the operating procedures of **Digital Key** and **Proximity Key/Card** systems.
Only the Installer can program the Keys/Cards and Readers.

Readers **ECLIPSE** Key Readers and **PROXI** Card Readers are equipped with 3 LEDs (**Red**, **Green** and **Amber**) for status signalling.

The Readers can be programmed to control:

- specific partitions (Reader partitions)
- type A arming mode (**Amber** LED)
- type B arming mode the (**Green** LED)

Keys/Cards The Omnia system supports 250 Keys/Cards (see Figure 2), and an unlimited number of clones of key/card 250. Each key/card can be programmed with specific attributes, and can be enabled on selected partitions, as per Customer requirements.

During the programming phase, the Keys/Cards will be programmed with the system access code (a random code selected from 4 billion codes), and will be assigned a progressive Identifier number (1 through 250). Once the Identifier number has been established, it will be possible to assign a 16 character label (name) to the Key/Card.

Using DKC Keys with BP13 and BP13W Insert a **DKC** Key into a **BP13** or **BP13W** Reader—all the Reader LEDs will switch OFF.

- Press the Key button for about 2 seconds.
- Extract the key when the LEDs indicate the required arming mode:

RED = Global Arming; **AMBER** = Type A Arming; **GREEN** = Type B Arming.

Do not press the button for more than 4 seconds, as the system will read this as an '**Abandoned Request**' (the LEDs will blink, and the system status will remain unchanged).

Using the Eclipse/Sat system Insert a **SAT** Key into an **ECLIPSE** Reader—all the Reader LEDs will switch OFF.

- Push the **SAT** Key gently into the **Eclipse** Reader.
- Extract the key when the LEDs indicate the required arming mode:

RED = Global Arming; **AMBER** = Type A Arming; **GREEN** = Type B Arming.

Using the PROXI CARD system Hold a **PROXI** Key in the vicinity of the sensitive field of the **PROXI** Reader—all the Reader LEDs will switch OFF.

- Hold the **PROXI** Card in the vicinity of the sensitive field of the **PROXI** Reader (see dashed circle **a**) in Figure 2).
- Move the **PROXI** Card away from the sensitive field when the LEDs indicate the required arming mode:

RED = Global Arming; **AMBER** = Type A Arming; **GREEN** = Type B Arming.

Multiple Systems The Keys/Cards can be programmed to control several **Omnia** systems, with different access levels (enabled Readers, Partitions, etc.) on each system. This will in no way complicate use, as the operating procedures are exactly the same.

■ Operating on the system

The operations described in this section will effect only the enabled Partitions of the Key/Card and Reader in use.

Only the Installer can enable the Keys/Cards and Readers on the Partitions.

The Keys/Cards can control the following operations:

- Global arming: (**Red LED ON**) ALL the Key/Card and Reader partitions will arm.
- Global disarming: (all LEDs **OFF**) ALL the Key/Card and Reader partitions will disarm.
- Type A and B arming: (**Amber** or **Green LED ON**) ALL the Key/Card and Reader partitions will arm or disarm (as configured during programming).
- Stop alarm: All the signalling devices (connected to the alarm outputs) of the Key/Card and Reader partitions will reset to standby status.

No Key/Card at Reader When No Key/Card is present at a Reader, the LEDs will indicate the system status, as follows:

Red LED ON—at least one of the Reader partitions is **armed**



Red LED OFF—all the Reader partitions are **disarmed**

Amber LED ON—the system is armed in **Type A** mode

Green LED ON—the system is armed in **Type B** mode

The LEDs will indicate the status of the Reader partitions only. The Reader LEDs can be programmed to show Panel status **at all times**, or **only** in response to a valid Key (LEDs **OFF** when the Reader is empty).

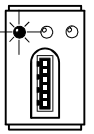
If the configuration of the armed partitions does not match either Type A or B arming mode (for example a Reader partition has been armed from a keypad) the **Amber** and **Green** LED will not switch **ON**.

Key/Card at Reader When a Key/Card is present at a Reader, the LEDs will indicate the system status, as follows:

The Control panel will perform a 'Zones Check' on the Unbypassed and Instant zones—of the partitions to be armed. If violated zones are found (door or window open), the LED (assigned to the selected Arming mode) will blink to signal that **arming the partitions will generate an alarm**.

If violated zones, found during a 'Zones Check', are programmed as **Auto-bypassable**, they will be bypassed, and an alarm will not be generated. Zones bypassed in this way will be unbypassed when their partitions are next disarmed.

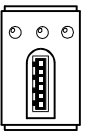
False Keys/Cards at Readers will be signalled by fast blinking on all three LEDs, and will generate False Key/Card events that in turn will activate the programmed actions.



■ **Global arming**

This operation will arm all the Partitions of the Key/Card and Reader in use.

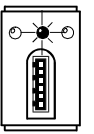
All 3 LEDs must be OFF.



■ **Global disarming**

This operation will disarm all the Partitions of the Key/Card and Reader in use.

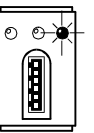
The Red LED must be ON.



■ **Type A arming (Amber)**

This operation will arm specific Partitions and disarm others, as per the programmed configuration.

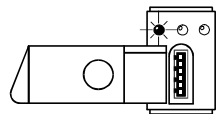
The Amber LED must be ON.



■ **Type B arming (Green)**

This operation will arm specific Partitions and disarm others, as per the programmed configuration.

The Green LED must be ON.



■ **Stop Alarm**

This operation will interrupt all the alarms generated by the Partitions of the Key/Card and Reader in use.

To Stop Alarms: use a valid Key at a Reader. If the **Enable Panel-Alarm Stop with valid Electronic Key** option is active, the Control panel alarms will also be interrupted.

If the Key/Card is programmed to stop calls—the ongoing call will be interrupted and the call queue will be cleared.



The optional **OmniaVOX** board will allow the Panel to manage incoming and outgoing telephone calls (DTMF only).


7 User codes are available for Panel control via telephone. The installer can enable/disable User code **options** and **partitions**—as per customer requirements.

There are two ways of accessing Panel control via telephone:


- **Dialler Mode Access** (after receiving a Dialler call);
- **Answer mode access** (after calling the Panel).

■ **Dialler mode access**

The User can operate the Panel during a Dialler call, as follows.

Step 1 Enter the User code PIN then press  before the message ends, otherwise, the Panel will end the call.

Step 2 Press the number key of the required option (refer to **Commands from the Telephone keypad**).
If no key is pressed within the programmed **timeout** (30 seconds at default) the Panel will end the call.

Use the  key to **Undo** mistakes.


■ **Answer mode access**

The Answering machine Voice message must be recorded by the installer. The **Answering machine** option must be enabled.


The Answering machine option can be enabled/disabled from the keypad (refer to **Enable/Disable Answering machine**).

Incoming calls will be answered as follows.


Teleservice enabled If the Teleservice option is **enabled** (refer to the **Enable/Disable Teleservice**), the Panel will:
—answer with an audible signal (high tone)
—wait 4 seconds then play the Voice message

Step 1 Enter the User code PIN then press  before the message ends, otherwise, the Panel will end the call.


Step 2 Press the number key of the required option (refer to **Commands from the Telephone keypad**).
If no key is pressed within the programmed **timeout** (30 seconds at default) the Panel will end the call.

Use the  key to **Undo** mistakes.

Teleservice disabled If the Teleservice option is **disabled** (refer to **Enable/Disable Teleservice**), the Panel will:
—answer with an audible signal (low tone)
—wait 4 seconds then play the Voice message
Do not enter the User code PIN during the 4 second pause.

Step 1 Enter the User code PIN then press  before the message ends, otherwise, the Panel will end the call.

Step 2 Press the number key of the required option (refer to **Commands from the Telephone keypad**).
If no key is pressed within the programmed **timeout** (30 seconds at default) the Panel will end the call.

Use the  key to **Undo** mistakes.

User code PIN (Personal Identification Number)

Master codes can select/deselect the **Active** status of their Slave codes, and change their PINs. The User code PIN allows access to Panel Control via telephone.


If an invalid User code PIN is entered, or the requested option is not enabled for the User code in question the Panel will emit an error beep.



Commands from the Telephone keypad


During **Dialler** or **Answer mode access** the keys on the telephone keypad will operate as function keys, as follows.

■ Exit Request

Press  to exit the ongoing request.


The Panel will step back to **Enter data** status and emit a **ready** beep.

■ Stop Alarm/On hook


Dialler mode access—press  to stop the alarm, end the Dialler call, and clear the Dialler call queue.

Answer mode access—press  to stop the alarm and end the call to the Panel.


■ Remote listen-in


Press  to start the remote listen-in phase.

The User will be able to listen to sounds in the protected ambient.

Press  to exit this phase.


■ Remote telephone access

Press  to start **Remote telephone access** (2-Way communication with persons in the protected ambient).

Press  to exit this phase.

This option can be used for **Teleassistance**. The elderly will find this option particularly useful, as they can use a remote-control device (pendant) to send emergency messages—via the Panel—to the Central station. The Central station will be able to identify the caller and communicate with the person—via the Panel—when the emergency message ends.


■ Check input zone status (All)

Press  to check the status of all the input zones with Voice messages.

The Panel will play the active messages then step back to **Enter data** status and emit a **ready** beep.

A Standby status message and an Alarm status message can be assigned to each Input.

■ Check input zone status

Press  then key in the identifier number of the required Input zone (refer to the **MEMO Chart**).

The following situations may occur:

➤ **Voice messages assigned to the input:**


—the Panel will play the active message then step back to the **Enter data** status and emit a **ready** beep.

➤ **No Voice messages assigned to the input:**

In Standby status—the Panel will emit a beep (high tone), then step back to the **Enter data** status and emit a **ready** beep.

In Alarm status—the Panel will emit 2 beeps (high tone), then step back to the **Enter data** status and emit a **ready** beep.


■ Disable Output

Press  then key in the identifier number of the Output to be disabled (refer to the **MEMO Chart**).

The panel will disable the Output then step back to **Enter data** status and emit a **ready** beep.

This option applies to outputs that are **Reserved** for manual control. If the User code is not enabled for this option, or a non-reserved output is requested the Panel will emit an error beep.

■ Enable Output

Press  then key in the identifier number of the Output to be disabled (refer to the **MEMO Chart**).

The panel will enable the Output then step back to **Enter data** status and emit a **ready** beep.

This option applies to outputs that are **Reserved** for manual control. If the User code is not enabled for this option, or a non-reserved output is requested the Panel will emit an error beep.

■ Arm Partition

Press  then press the Partition Identifier number key (refer to the **MEMO**).



The panel will arm the Partition then step back to **Enter data** status and emit a **ready** beep.

■ **Global arming**

6 0

Press 6 0 to arm all the partitions of the User code in question.

The panel will arm the enabled partitions only then step back to **Enter data** status and emit a **ready** beep.

■ **Disarm Partition**

7 ?

Press 7 then press the partition identifier number key (refer to the **MEMO**).

The panel will disarm the Partition then step back to **Enter data** status and emit a **ready** beep.

■ **Global disarming**

7 0

Press 7 0 to disarm all the partitions of the User code in question.

The Panel will disarm the enabled partitions only then step back to **Enter data** status and emit a **ready** beep.

■ **Alarm reset**

8

Press 8 to reset the alarm memory of the partitions controlled by the entered User code. For the outcome of this request refer to **User menu** options.

The Panel will reset the partition then step back to **Enter data** status and emit a **ready** beep.

■ **Deselect Active status**

9

Press 9 to deselect the **Active** status of the entered User code.

The User code will be unable to operate the system until it is reinstated as **Active** (refer to **Code programming**).

This security feature allows the User to disable the User code PIN that accessed the system via telephone. In this way, the system will be protected against illegal use of the User code PIN, in the event interception of the touch tones.

If 9 is pressed by mistake—press 9 again to **Undo** the error before the call ends.



The **MEMO** below must be filled in by the Installer. Each User should have a copy for reference purposes.
Cut along the dotted line and fold the chart in two (parts A and B back to back) then seal it in a plastic cover.

✂

<div style="text-align: center; font-size: 2em; opacity: 0.3; margin-bottom: 20px;">Omnia</div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> </table> </div> <div style="width: 10%;"> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> </table> </div> </div> <div style="display: flex; justify-content: space-between; margin-top: 10px;"> <div style="width: 45%;"> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> Omnia AREA Management </div> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> Omnia OUTPUT Management </div> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 6 Arm Area ... </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 7 Disarm Area ... </div> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 0 All Areas </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 1 </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 2 </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 3 </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 4 </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 5 </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 6 </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 7 </div> </div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"> <div style="display: flex; justify-content: space-between;"> 8 </div> </div> </div> <div style="width: 5%;"> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> </table> </div> </div> </div> </div> </div> </div> <div style="width: 5%;"> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> <tr><td style="height: 20px;"></td></tr> </table> </div> </div> </div>																																								

Omnia

Omnia
AREA Management

6
Arm Area ...

7
Disarm Area ...

0
All Areas

1

2

3

4

5

6

7

8

↩

B

↩

↩

A













↩



[illegible]

[illegible]

Use the keys shown in the following table to operate the basic options.

Global arming:	<i>User code</i>	
Type A arming:	<i>User code</i>	
Type B arming:	<i>User code</i>	
Global disarming:	<i>User code</i>	
Alarm reset:	<i>User code</i>	 
Stop Alarm:	<i>User code</i>	  
Clear call queue:	<i>User code</i>	  

FOR SERVICE CONTACT:

Installer:
Telephone:
Address:
Contact person:





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